## Food as medicine

# Visual <br> Satisfaction <br> Taste 

Lifestyle

## Medicine

## Experience

## Cooking

Sharing

Texture

Community
Nutrients
Meal

## Culture

Prevention



Lab-grown meat


Artificial seeds


Food supplements


Climate-concious food


Smart pantries


Al Crop analytics tood


TRENDS WE FOUND

Lab Crown Food


TRENDS WE FOUND

New habits


## HOW LIFE WAS LIKE IN THE '20s?



In 2040, the world has come a long way from the environmental state it was in 2023 Back then, the effects of climate change were becoming increasingly noticeable, with rising sea levels, frequent natural disasters, and declining air and water quality. However, over the past 17 years, society has made tremendous progress in mitigating these problems and restoring the planet's health.
Renewable energy sources have become the norm, and the use of fossil fuels has dramatically decreased. Electric vehicles are widespread, and many cities have implemented strict regulations to reduce air pollution. The world has also made significant progress in reducing waste, with recycling and composting programs in place in most communities.


Overall, life in 2040 is vastly different from 2023 in terms of environmental impact We've made substantial progress in mitigating the damage we've done to the planet and are on a path towards a more sustainable future.

The domain we picked

## As the rise of artificial food, the traditional food under

the development of future tech such as lab-grown
food and climate change


We pick scenario which has high maturity of technology and social equality as our final one.

Social Equality

## Utopia

Food with high nutritions available to everyone

Everybody has access to food as a medical function

## Food diet is used as a prevention method

Diet of people is balanced among natural and artificial food




Haw IT cooks How IT TASE visuAl
 Escendition we generoted seym ideas and narrowe to two options

## Children

## Patients

Education and simulated cooking
Medical functions and accessbility experience

# (OU) CAM <br> Creative \& Artificial Meal 

CAM is a product that offers a creative artificial meal cooking experience for parents and their children.




A family of children and their parents spending a Saturday afternoon learning about cooking and traditional food. The parents introduce a new tool to the children - a 3D printer for food. The printer is capable of printing various food ingredients into intricate shapes and designs, but it still leaves some steps for the children and parents to complete.

They use the 3D printer to print the base layer of their dishes. As the printer is printing, the screen on the printer will introduce some knowledge of the raw materials to the children. Then the children and parents work together to complete the final steps of cooking, such as seasoning the dishes, adding the final touches, and plating the dishes. The children learn about different traditional foods and cuisines, and gain a deeper appreciation for cooking and knowledge of food production.


